\* blue means done

1. Users can be created by clicking “Create Account”.
   1. User must enter email.
   2. User receives activation email with a link to the activation page.
   3. After getting to the activation page users:
      1. Are forced to enter password. The can also enter gender, avatar, languages, country and city. Country and city are set to default values based on:
         1. User IP if available.
         2. Club country/city if available.
         3. Russia/Moscow (because most of the clubs are there)
      2. After that they have to specify the clubs they want to join. The list of the clubs is based on country/city specified by user at step 1.a.i.
   4. If a user does not respond to the activation email during 2 weeks, MafiaRatings sends a promting email that account is about to be deleted.
   5. After another 2 weeks MafiaRatings deletes the account. It aslo sends an email to the user notifying that the account does not exist any more.
2. Users can be created from the game during the event. Users enter their nick-name, email (optionally) and gender.
   1. If a user gives his/her email – goto 1.b.
   2. If a user does not give his/her email, MafiaRatings does not create an account. The record in the database specifies that someone with this nick-name was playing at this event. No rating points, no user account.
3. If a user from another club comes to the game, there are 2 options for the moderators:
   1. If they have Internet connection they can choose a user from the list. Then MafiaRatings sends confirmation email to the user asking to confirm that he/she participated in the event. It also suggests to join the club. Then goto 3.c.
   2. If they do not have Internet connection they enter user name and nick-name.
      1. If server recognizes user by name, it sends confirmation email to the user asking to confirm that he/she participated in the event. It also suggests to join the club. Then goto 3.c.
      2. If server does not recognize by name, but it finds users with nick-names that match, it sends confirmation emails to all of them. Then goto 3.c.
      3. If server does not recognize any users it sends emails to club administrators giving them a chance to choose user manually.
   3. If the user confirms his/her presence on the event, it is accepted.
   4. If the user does not confirm, or more than one users confirm, MafiaRatings sends an email to all administrators and cc to club managers and users. Then it is up to them to resolve this situation. MafiaRatings keeps the event registratration unassigned all this time.
   5. If the user does not respond. MafiaRatings sends the email again after 2 weeks. If there is still no response after 1 more week – MafiaRatings leaves everything as is.